

General Session #2
Final Days Session
Sunday 9:35 - 10:25

In this General Session the Conference Program Director or their designee will accomplish the following:

1. Welcome everyone back and explain that each night we will end as a group with a general session and wrap up the evening as a conference.
2. Conduct and "Attitude Check"!
3. Invite the D-Mail advisor to present.
4. Invite Dad Wheeler to Present on Walt Disney - Famous DeMolay of the Day!
"I would now like to present Dad Wheeler who will share with us our first Famous DeMolay"
5. Invite the Top Ten Advisor to present.
6. Invite the selected group for tonight to present on Ideas to Take back Home.
7. Discuss with the conference the importance of opening their minds to new ideas, learning, and betterment for themselves, their chapter, and DeMolay in general.
8. Call upon the Knights to present the first DeMolay of the Day!
9. Invite the Today's News Tonight Advisor to present Today's News Tonight!
10. Call upon the Youth Staff to present today's SPIRIT Award!
11. Discuss the process of quickly getting and eating snack and then heading back to Chapter Rooms for evening Chapter Meeting and Circle of Brotherhood.
12. Dismiss Spirit Award Winners to head to snack.
13. Conduct a challenge to select next chapter to leave for snack